

JEB by PNF Software The Interactive Android Decompiler

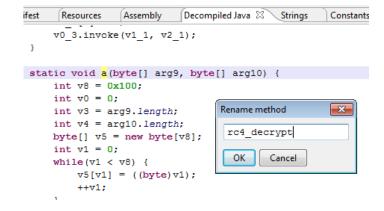
JEB is the most powerful Android app decompiler, designed for security professionals. Cut your reverse engineering time and leverage the API for your automation needs.

POWERFUL

JEB's unique feature is its ability to decompile true Dalvik bytecode to Java source code. No more unreliable dex-to-jar conversion: Our in-house, full-fledged Dalvik decompiler produces clean, structured, and semantically correct code.

FLEXIBLE

Analysts need flexible tools, especially when they deal with obfuscated or protected pieces of code. JEB's user interface allows you to examine cross-references, rename methods, fields, classes, navigate between code and data, take notes, add comments, etc.





EXTENSIBLE

Leverage the application programming interface (API) to extend JEB with scripts and plugins. Example: Access the AST of decompiled Java code to remove obfuscation layers; Use non-interactive JEB to automate back-end processing.

Languages offered through the API: Python, Java.



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Two major advantages of JEB over existing tools are its **interactivity** and **industrial**grade decompiler output. They allow reverse engineers to analyze and gradually understand complex pieces of code.

```
public class Crypto
 public static void rc4_crypt(byte[] paramArrayOfByte1, byte[] paramArray
   int i = paramArrayOfByte1.length;
   int j = paramArrayOfByte2.length;
   byte[] arrayOfByte = new byte[256];
   int k = 0;
   int m:
   int n:
   label30: int i2;
   int i3:
   if (k >= 256)
     n = 0:
     if (n < 256)
       break label68;
     i2 = 0;
     i3 = 0;
    for (int i4 = 0; ; i4++)
      if (i4 >= j)
       arrayOfByte[k] = ((byte)k);
```

Third-party Java decompiler output (left) - Static code, no interactivity

- Decompilation errors (arrows)
- Result in unreadability and poor usability

JEB's output (right), after the code was analyzed by an engineer.

The method code is neatly structured and readable.

Find more examples on our website.

```
public static void rc4 crypt(byte[] key, byte[] data) {
    int v10 = 0x100;
    int keylen = key.length;
    int datalen = data.length;
    byte[] sbox = new byte[v10];
    int i = 0;
    while(i < v10) {
        sbox[i] = ((byte)i);
    int k = 0;
    i = 0;
    while(i < v10) {
        k = (sbox[i] + k + key[i % keylen]) % 0x100 & 0xFF;
        byte v7 = sbox[i];
        sbox[i] = sbox[k];
        sbox[k] = v7;
        ++i;
    }
    i = 0:
    k = 0;
    int j = 0;
    while(j < datalen) {</pre>
        i = (i + 1) % 0x100 & 0xFF;
        k = (sbox[i] + k) % 0x100 & 0xFF;
        v7 = sbox[i];
        sbox[i] = sbox[k];
        sbox[k] = v7;
        data[j] = ((byte)(data[j] ^ sbox[(sbox[i] + sbox[k]) % 0x100 & 0xFF]));
```

Ask for a demo version and find out more about pricing details on our website.